



**Eric LaMar, Mark A. Duchaineau, Bernd Hamann and Kenneth I. Joy, "Multiresolution Techniques for Interactive Texture-based Rendering of Arbitrarily Oriented Cutting Planes," in van Liere, R., Hermann, I., and Ribarsky, W., eds., Proceedings of VisSim '00 – The Joint Eurographics and IEEE TVCG Conference on Visualization, Amsterdam, The Netherlands, May, 2000.**